

Common Council Agenda

City of Brodhead - 1111 W 2nd Avenue

City Council Chambers

Monday March 13, 2017 7:00 PM

- 1) Call to Order
- 2) Roll Call
- 3) Previous Minutes
 - a) Approve minutes from February 13, 2017 Council Meeting
- 4) Committee Reports:
 - Finance
 - a) Resolution Authorizing the Issuance and Sale of \$563,000 General Obligation Promissory Note, Series 2017A. Discussion / Possible Action
 - Park Board
 - Public Works
 - a) Purchase of a Woods S106 6 ft. Brush Cutter from East Side Farm Equipment for \$7,200. Discussion / Possible Action
 - b) Purchase of a 2014 John Deere 524K End Loader from Brooks Tractor for \$86,000. Discussion / Possible Action
 - Economic Development
 - Public Safety
 - a) Licenses / Permits
 - b) Wireless 911 Resolution 2017-003. Discussion / Possible Action
 - Fire District
 - BID Board
 - Water & Light Commission
 - a) US Cellular Contract Amendment. Discussion / Possible Action
 - Plan Commission
 - a) Elmer/Everson Preliminary CSM. Discussion / Possible Action
- 5) Mayor Report
 - a) Future Agendas
 - b) City Hall Office Hours. Discussion / Possible Action
 - c) Roof Permit Fee. Discussion / Possible Action

6) Attorney Report

- 7) Closed Session per WI State Statutes Sec. 19.85(1) (c), considering employment, promotion, compensation or performance evaluation data of any public employee over which the governmental body has jurisdiction or exercises responsibility. Re: Deputy Clerk-Treasurer Review

Closed Session per WI State Statutes Section 19.85(1) (e) deliberating or negotiating the purchasing of public properties, the investing of public funds, or conducting other specified public business, whenever competitive or bargaining reasons require a closed session. Re: City Land Purchase Parcel 23206 20260000

Return to open session

Possible action from closed session

8) Adjourn

What is printed in the newspaper is the “tentative” agenda and the final agenda will appear posted outside City Hall at least 24 hours prior to the meeting.

Posted: March 9, 2017